



# How Mitigations Work Against Stack-Based Overflows



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# John Sherchan

## Red Team Security Researcher at CW Labs

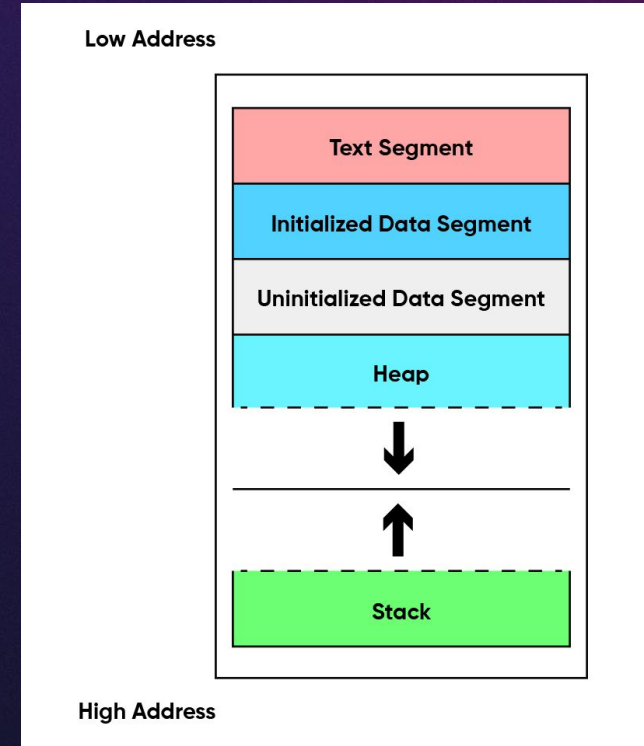
He is a Red Team Security researcher, bringing over 5+ years of experience in Reverse Engineering, Malware Analysis/Development, and Source Code Reviewing, with a specialization in Windows Internals (User and Kernel Modes). Demonstrating an advanced understanding, he has successfully reversed multiple Antivirus (AV) and Endpoint Detection and Response (EDR) systems to comprehend its architecture. Committed to advancing cybersecurity, his additional interests include PWNing Active Directory, conducting Adversary emulation/simulation, writing rootkits, crafting exploits, and strategically overcoming challenges.

# Agenda

- Memory Layout (LINUX)
- Stack
- Stack Based Overflow
- Mitigations

# Memory Layout (Linux)

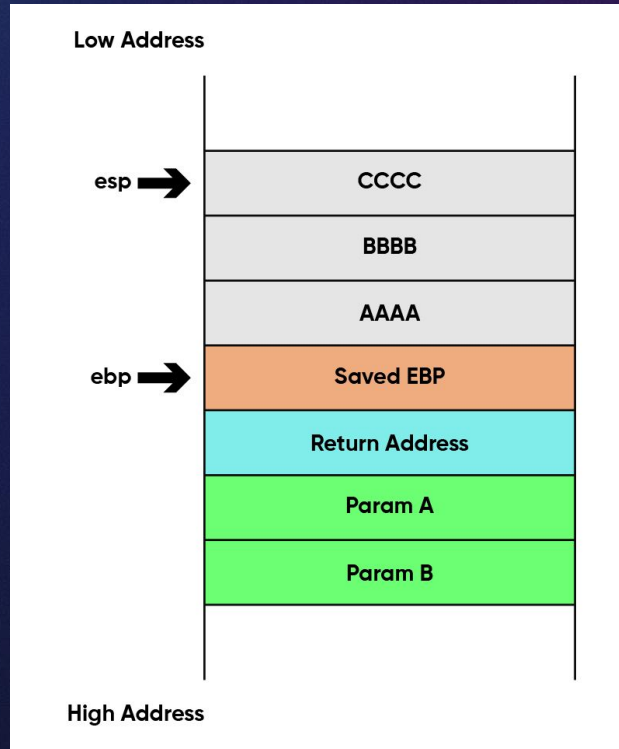
- Typical memory Layout consist of
  - Stack
  - Heap
  - Uninitialized Data Segment
  - Initialized Data Segment
  - Text/Code Segment





# STACK

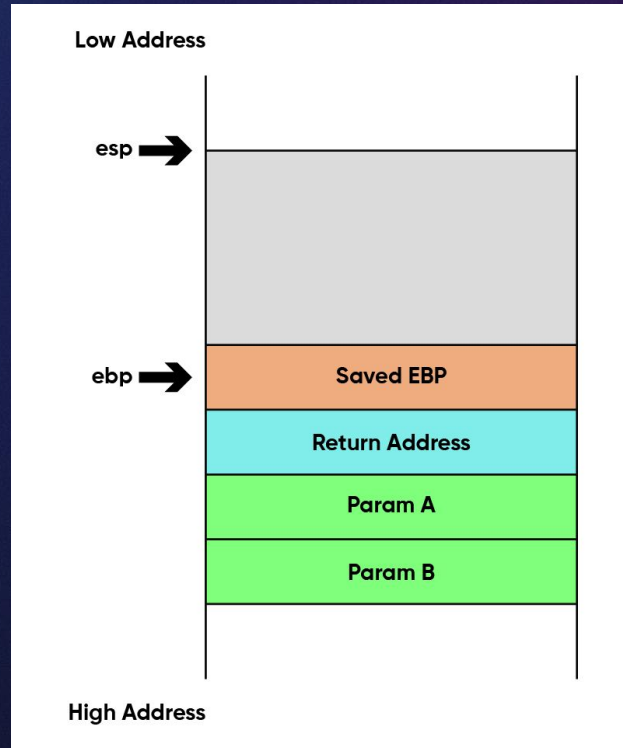
- Block of memory that holds temporary data
  - Operates in LIFO (Last In, First Out) principal
- Grows and shrinks dynamically during program execution
  - Grows towards the lower address (higher → lower)
- Each function call creates the stack frame, containing parameters, local variables and return address

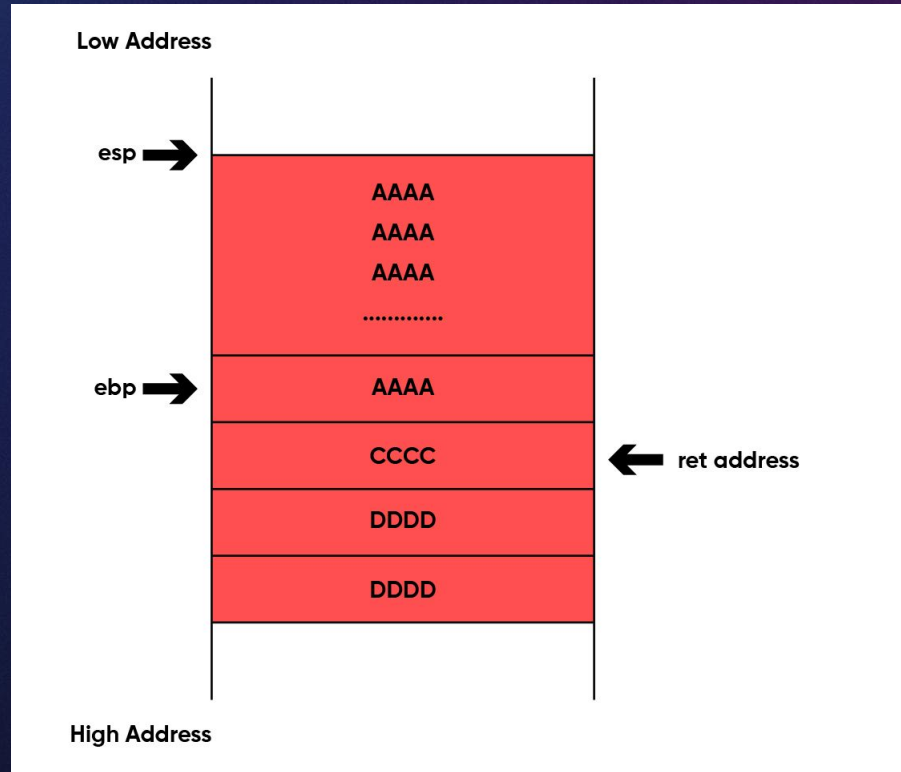


# Stack Based Overflow

- A flaw in software that occurs when more data is written to a buffer on the stack than it can hold,
  - resulting in the overwriting of adjacent memory, including other variables and the return address.
- If exploited correctly and all required conditions are met
  - attacker can overwrite the EIP (Instruction Pointer) register
    - potentially redirecting program execution to malicious code.







# Mitigations

- NX bit
- Canary
- ASLR / PIE
- FORTIFY\_SOURCE



## NX Bit

- Makes memory region either writable or executable ( $W^X$ )
  - cpu won't execute any code or instructions resides in non-executable region
- Prevents execution in some memory region
  - Stack
  - Heap
- This feature prevents buffer overflow attack to some extent

# NX Bit

```
gef> vmmmap
[ Legend: Code | Heap | Stack ]
Start      End      Offset    Perm Path
0x08048000 0x08049000 0x00000000 r-- /home/cped-lin/webinar/lab/overflow/validator-nx
0x08049000 0x0804a000 0x00001000 r-x /home/cped-lin/webinar/lab/overflow/validator-nx
0x0804a000 0x0804b000 0x00002000 r-- /home/cped-lin/webinar/lab/overflow/validator-nx
0x0804b000 0x0804c000 0x00002000 rw- /home/cped-lin/webinar/lab/overflow/validator-nx
0x0804c000 0x0806e000 0x00000000 rw- [heap]
0xf7dcb000 0xf7de4000 0x00000000 r-- /usr/lib32/libc-2.31.so
0xf7de4000 0xf7f3d000 0x00019000 r-x /usr/lib32/libc-2.31.so
0xf7f3d000 0xf7fb1000 0x00172000 r-- /usr/lib32/libc-2.31.so
0xf7fb1000 0xf7fb2000 0x001e6000 --- /usr/lib32/libc-2.31.so
0xf7fb2000 0xf7fb4000 0x001e6000 r-- /usr/lib32/libc-2.31.so
0xf7fb4000 0xf7fb5000 0x001e8000 rw- /usr/lib32/libc-2.31.so
0xf7fb5000 0xf7fb8000 0x00000000 rw-
0xf7fc9000 0xf7fcb000 0x00000000 rw-
0xf7fcb000 0xf7fcf000 0x00000000 r-- [vvar]
0xf7fcf000 0xf7fd1000 0x00000000 r-x [vdso]
0xf7fd1000 0xf7fd2000 0x00000000 r-- /usr/lib32/ld-2.31.so
0xf7fd2000 0xf7ff0000 0x00001000 r-x /usr/lib32/ld-2.31.so
0xf7ff0000 0xf7ffb000 0x0001f000 r-- /usr/lib32/ld-2.31.so
0xf7ffc000 0xf7ffd000 0x0002a000 r-- /usr/lib32/ld-2.31.so
0xf7ffd000 0xf7ffe000 0x0002h000 rw- /usr/lib32/ld-2.31.so
0xffffdd000 0xfffffe000 0x00000000 rw- [stack]
```

# Canary

- Random value that stores before return address in stack
- Random value gets pushed into the stack at function prologue
- Detects the stack smashing
  - While returning from the function
    - Canary value gets checked if overwritten
      - Program terminates and throw message:
        - “Stack smashing detected”



# Canary

```
gef> checksec
[+] checksec for '/home/cped-lin/webinar/lab/overflow/validator-canary'
Canary           : ✓
NX               : ✗
PIE             : ✗
Fortify         : ✗
RelRO           : ✗
gef>
```

```
gef> canary
[+] The canary of process 4298 is at 0xffffda0b, value is 0x64b8b900
gef>
```

# Canary

```
0x080492df <+0>:      endbr32
0x080492e3 <+4>:      push    ebp
0x080492e4 <+5>:      mov     ebp,esp
0x080492e6 <+7>:      push    ebx
0x080492e7 <+8>:      sub     esp,0x94
0x080492ed <+14>:     call    0x80491d0 <__x86.get_pc_thunk.bx>
0x080492f2 <+19>:     add     ebx,0x20aa
0x080492f8 <+25>:     mov     eax,DWORD PTR [ebp+0x8]
0x080492fb <+28>:     mov     DWORD PTR [ebp-0x8c],eax
0x08049301 <+34>:     mov     eax,gs:0x14
0x08049307 <+40>:     mov     DWORD PTR [ebp-0xc],eax
0x0804930a <+43>:     xor     eax,eax
```

# Canary

```
0x0804949b <+444>:  mov    eax,DWORD PTR [ebp-0xc]
0x0804949e <+447>:  xor    eax,DWORD PTR gs:0x14
0x080494a5 <+454>:  je     0x080494ac <check_candidate+461>
0x080494a7 <+456>:  call  0x08049610 <__stack_chk_fail_local>
0x080494ac <+461>:  mov    ebx,DWORD PTR [ebp-0x4]
0x080494af <+464>:  leave
0x080494b0 <+465>:  ret
```



# ASLR (Address Space Layout Randomization)

- ASLR randomizes the memory address layout
  - stack, heap, shared libraries
- Makes difficult to find the accurate memory address
  - Prevents from controlling the flow of the execution
- Position Independent Executable (PIE) randomizes the binary memory base address

# ASLR (Address Space Layout Randomization)

```
gef> checksec
[+] checksec for '/home/cped-lin/webinar/lab/overflow/validator-pie'
Canary           : ✗
NX               : ✗
PIE              : ✓
Fortify          : ✗
RelRO            : ✗
gef>
```

# ASLR (Address Space Layout Randomization)

```
gef> info proc map  
Mapped address spaces:
```

Start Addr	End Addr	Size	Offset	objfile
0x5656c000	0x5656d000	0x1000	0x0	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5656d000	0x5656e000	0x1000	0x1000	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5656e000	0x5656f000	0x1000	0x2000	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5656f000	0x56570000	0x1000	0x2000	/home/cped-lin/webinar/lab/overflow/validator-pie
0xf7d86000	0xf7d9f000	0x19000	0x0	/usr/lib32/libc-2.31.so
0xf7d9f000	0xf7ef8000	0x159000	0x19000	/usr/lib32/libc-2.31.so
0xf7ef8000	0xf7f6c000	0x74000	0x172000	/usr/lib32/libc-2.31.so
0xf7f6c000	0xf7f6d000	0x1000	0x1e6000	/usr/lib32/libc-2.31.so
0xf7f6d000	0xf7f6f000	0x2000	0x1e6000	/usr/lib32/libc-2.31.so
0xf7f6f000	0xf7f70000	0x1000	0x1e8000	/usr/lib32/libc-2.31.so
0xf7f8c000	0xf7f8d000	0x1000	0x0	/usr/lib32/ld-2.31.so
0xf7f8d000	0xf7fab000	0x1e000	0x1000	/usr/lib32/ld-2.31.so
0xf7fab000	0xf7fb6000	0xb000	0x1f000	/usr/lib32/ld-2.31.so
0xf7fb6000	0xf7fb8000	0x1000	0x2a000	/usr/lib32/ld-2.31.so



# ASLR (Address Space Layout Randomization)

```
gef> info proc map
Mapped address spaces:
```

Start Addr	End Addr	Size	Offset	objfile
0x5664b000	0x5664c000	0x1000	0x0	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5664c000	0x5664d000	0x1000	0x1000	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5664d000	0x5664e000	0x1000	0x2000	/home/cped-lin/webinar/lab/overflow/validator-pie
0x5664e000	0x5664f000	0x1000	0x2000	/home/cped-lin/webinar/lab/overflow/validator-pie
0xf7d5c000	0xf7d75000	0x19000	0x0	/usr/lib32/libc-2.31.so
0xf7d75000	0xf7ece000	0x159000	0x19000	/usr/lib32/libc-2.31.so
0xf7ece000	0xf7f42000	0x74000	0x172000	/usr/lib32/libc-2.31.so
0xf7f42000	0xf7f43000	0x1000	0x1e6000	/usr/lib32/libc-2.31.so
0xf7f43000	0xf7f45000	0x2000	0x1e6000	/usr/lib32/libc-2.31.so
0xf7f45000	0xf7f46000	0x1000	0x1e8000	/usr/lib32/libc-2.31.so
0xf7f62000	0xf7f63000	0x1000	0x0	/usr/lib32/ld-2.31.so
0xf7f63000	0xf7f81000	0x1e000	0x1000	/usr/lib32/ld-2.31.so
0xf7f81000	0xf7f8c000	0xb000	0x1f000	/usr/lib32/ld-2.31.so
0xf7f8d000	0xf7f8e000	0x1000	0x2a000	/usr/lib32/ld-2.31.so

# FORTIFY\_SOURCE

- Compile-time security feature in the GNU C Library (glibc)
- Provides runtime protection for detecting buffer overflow
- Certain buffer manipulation related functions are protected with additional wrapper function:
  - strcpy, gets, memcpy, memmove, etc. [2]
- Wrapper function ends with \_chk.

# FORTIFY\_SOURCE

```
cped-lin@ubuntu ~/w/l/overflow> gcc -m32 -fno-stack-protector -D_FORTIFY_SOURCE=2 -no-pie -z execstack -Wl,-z,norelro -O2 main.c -o validator-fortify
main.c: In function 'main':
main.c:70:5: warning: ignoring return value of 'fgets', declared with attribute warn_unused_result [-Wunused-result]
   70 |     fgets(buf, MAX_BUFFER, stdin);
      |     ^~~~~~
In file included from /usr/include/string.h:495,
      from main.c:3:
In function 'strncpy',
      inlined from 'check_candidate' at main.c:51:9:
/usr/include/bits/string_fortified.h:106:10: warning: '__builtin__strncpy_chk' specified bound depends on the length of the source argument [-Wstringop-overflow=]
  106 |     return __builtin__strncpy_chk (__dest, __src, __len, __bos (__dest));
      |            ^
main.c: In function 'check_candidate':
main.c:51:9: note: length computed here
   51 |     strncpy(lower_candidate, candidates[i], strlen(candidates[i]));
      |     ^~~~~~
```



# FORTIFY\_SOURCE

```
gef> checksec
[+] checksec for '/home/cped-lin/webinar/lab/overflow/validator-fortify'
Canary                : ✗
NX                    : ✗
PIE                   : ✗
Fortify               : ✓
RelRO                 : ✗
```

# FORTIFY\_SOURCE

```

0xffffd6a0 +0x0000: 0xffffd6d6 → 0x00000000 ~ $esp
0xffffd6a4 +0x0004: 0xffffd76c → "AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA\n"
0xffffd6a8 +0x0008: 0x00000025 ("%s")
0xffffd6ac +0x000c: 0x0000001e
0xffffd6b0 +0x0010: 0xf7fc9110 → 0xf7dcb000 → 0x464c457f
0xffffd6b4 +0x0014: 0xf71dbe36 → add esp, 0x20
0xffffd6b8 +0x0018: 0xf7e454df → <_IO_default_xsputn+000f> add ebx, 0x16eb21
0xffffd6bc +0x001c: 0xffffd6d6 → 0x00000000

```

code:x86:

```

0x804942a <check_candidate+009a> mov     DWORD PTR [esp+0x18], eax
0x804942e <check_candidate+009e> mov     edi, eax
0x8049430 <check_candidate+00a0> push    eax
→ 0x8049431 <check_candidate+00a1> call    0x8049120 <__strncpy_chk@plt>
↳ 0x8049120 <__strncpy_chk@plt+0000> endbr32
0x8049124 <__strncpy_chk@plt+0004> jmp     DWORD PTR ds:0x804b454
0x804912a <__strncpy_chk@plt+000a> nop     WORD PTR [eax+eax*1+0x0]
0x8049130 <__strncpy_chk@plt+0000> endbr32
0x8049134 <__strncpy_chk@plt+0004> jmp     DWORD PTR ds:0x804b458
0x804913a <__strncpy_chk@plt+000a> nop     WORD PTR [eax+eax*1+0x0]

```

arguments (guesse

```

__strncpy_chk@plt (
[sp + 0x0] = 0xffffd6d6 → 0x00000000,
[sp + 0x4] = 0xffffd76c → "AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA\n",
[sp + 0x8] = 0x00000025, Length of buffer to be copied
[sp + 0xc] = 0x0000001e
)
Size allocated for buffer in memory

```

three

# FORTIFY\_SOURCE

```
cped-lin@ubuntu ~/w/l/overflow> ./validator-fortify
[+] Are you a selected candidate?
[+] Enter your name: AAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
*** buffer overflow detected ***: terminated
fish: Job 1, './validator-fortify' terminated by signal SIGABRT (Abort)
cped-lin@ubuntu ~/w/l/overflow [SIGABRT]>
```

Length of buffer to be copied

Size allocated for buffer in memory



# Certified Exploit Development Professional (CEDP)

## Course Content – Linux

- Vanilla Stack Overflow
- Stack Overflow + NX bypass (ret2libc)
- Stack Overflow + NX bypass (rop chain)
  - Roping mprotect
- Format String BUG
  - NX
  - Canary,
  - ASLR/PIE

## Course Content – Win32

- Introduction to Win32 SEH (Structured Exception Handling)
- SEH Overflow + NX bypass
  - Eliminating Bad characters
  - ASLR bypass
    - Non-aslr module
  - ROPing VirtualProtect



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# References

1. <https://cwe.mitre.org/data/definitions/121.html>
2. [https://www.gnu.org/software/libc/manual/html\\_node/Source-Fortification.html](https://www.gnu.org/software/libc/manual/html_node/Source-Fortification.html)



# Stack-Based-Overflow-&-Mitigations-Webinar.zip:

1. <https://drive.google.com/file/d/1mMCHbfBaLGiNVfmUy4yS3lr4v5XwKP-1>



# Thank You

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